

FORTE 2017

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Learning-Based Compositional Parameter Synthesis for Event-Recording Automata

Étienne André¹ and Shang-Wei Lin²

¹LIPN, Université Paris 13, CNRS, France

²SCSE, Nanyang Technological University, Singapore

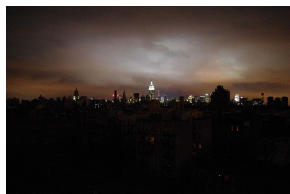


Context: Critical distributed systems

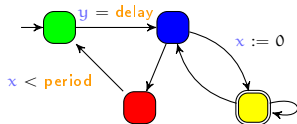
- Need for early bug detection

- Bugs discovered when final testing: **expensive**

- ↪ Need for a thorough **modeling** and **verification** phase



Timed model checking (1/2)

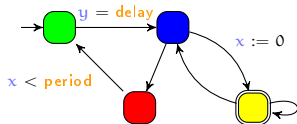


A **model** of the system

is unreachable

A **property** to be satisfied

Timed model checking (1/2)



?

≡

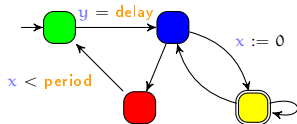
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A model of the system

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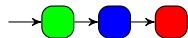
A **property** to be satisfied

■ Question: does the model of the system satisfy the property?

Yes



No



Counterexample

Timed model checking (2/2)

- Timed systems are characterized by a **set of timing constants**
 - “The packet transmission lasts for 50 ms”
 - “The sensor reads the value every 10 s”
- Powerful model checking tools, e.g.:
 - UPPAAL [Larsen et al., 1997]
 - PAT [Sun et al., 2009]

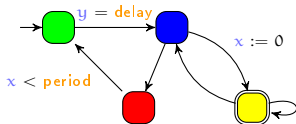
Beyond timed model checking: parameter synthesis

- Verification for **one** set of constants does not usually guarantee the correctness for other values
- Challenges
 - **Numerous verifications**: is the system correct for any value within $[40; 60]$?
 - **Optimization**: until what value can we increase 10?
 - **Robustness** [Markey, 2011]: What happens if 50 is implemented with 49.99?
 - **System incompletely specified**: Can I verify my system even if I don't know the period value with full certainty?

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- **Parameter synthesis**
 - Consider that timing constants are unknown constants (**parameters**)

timed model checking



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$\models$

 is unreachable

A **model** of the system

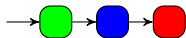
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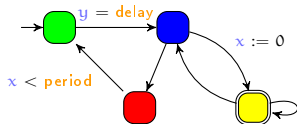


No



Counterexample

Parametric timed model checking



?

$\models$

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A **model** of the system

A **property** to be satisfied

- Question: for what values of the parameters does the model of the system satisfy the property?

Yes if...



$$2\text{delay} > \text{period} \\ \wedge \text{period} < 20.46$$

Outline

- 1 Parametric Event-Recording Automata
- 2 Learning-based compositional synthesis
- 3 Experiments
- 4 Conclusion and perspectives

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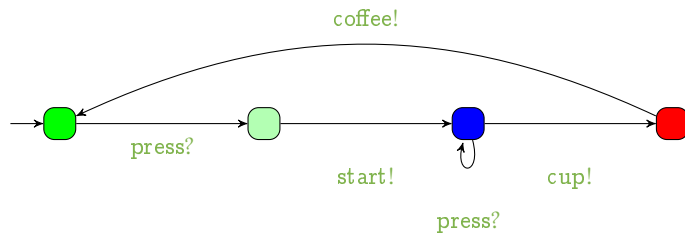
Event-recording automata (ERA)

- Finite state automaton (sets of **locations**)



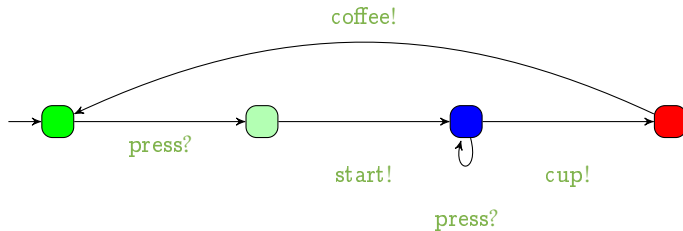
Event-recording automata (ERA)

- Finite state automaton (sets of **locations** and **actions**)



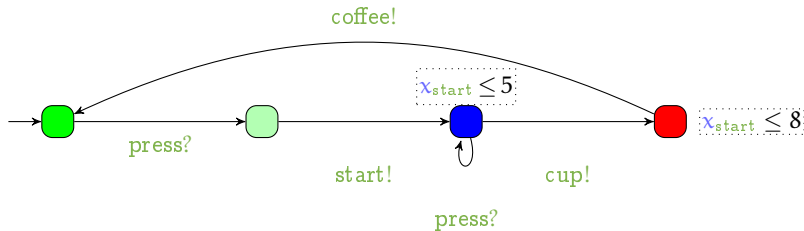
Event-recording automata (ERA)

- Finite state automaton (sets of **locations** and **actions**) augmented with a set X of **clocks**, **one clock for each action** [Alur et al., 1999]
 - Clocks: Real-valued variables evolving linearly at the same rate
 - A (strict) subclass of timed automata [Alur and Dill, 1994]



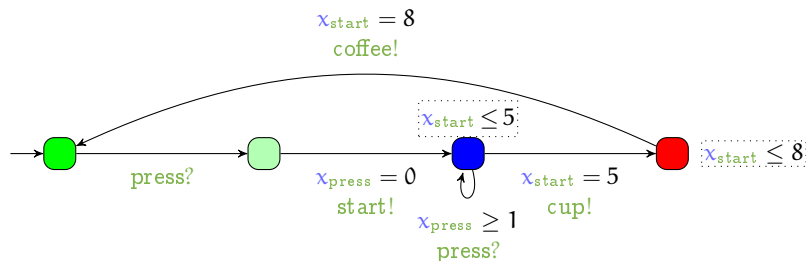
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 - Location **invariant**: constraint to be verified to stay at a location



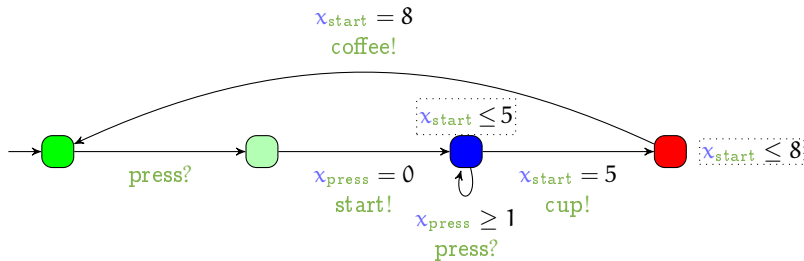
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Event-recording automata (ERA)

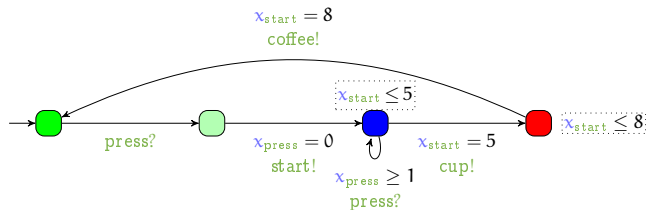
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- Features
 - Location **invariant**: constraint to be verified to stay at a location
 - Transition **guard**: constraint to be verified to enable a transition
 - For each action **a**, the corresponding clock x_a is (implicitly) reset



Concrete semantics of event-recording automata

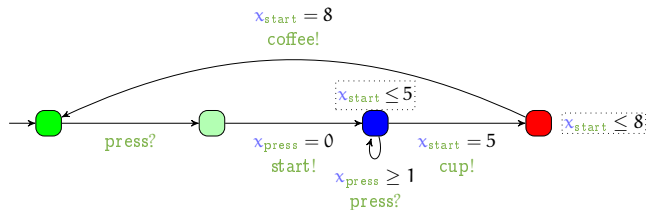
- **Concrete state** of an ERA: pair (l, w) , where
 - l is a location,
 - w is a valuation of each clock
- **Concrete run**: alternating sequence of **concrete states** and **actions** or **time elapse**

Examples of concrete runs



- Possible concrete runs for the coffee machine

Examples of concrete runs



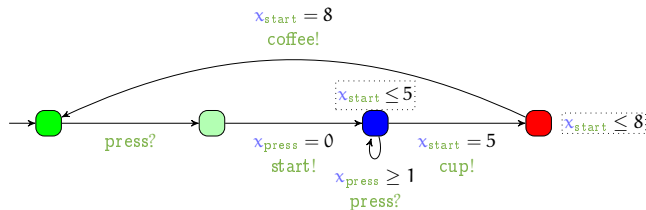
■ Possible concrete runs for the coffee machine

■ Coffee with no sugar



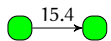
x_{press} 0
 x_{start} 0

Examples of concrete runs



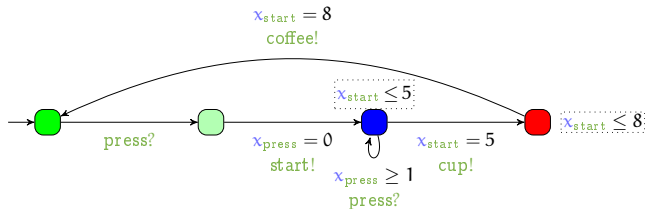
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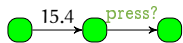
x_{press}	0	15.4
x_{start}	0	15.4

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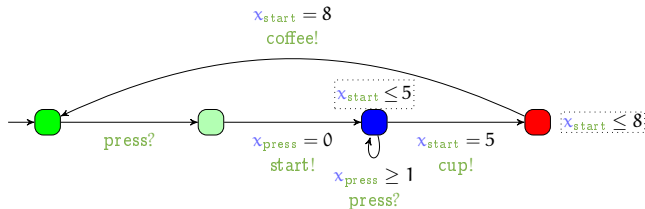
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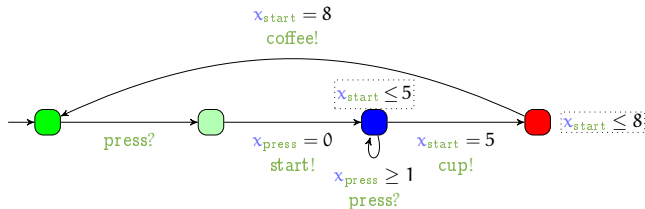
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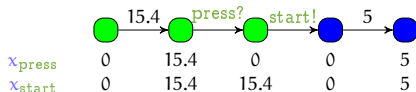
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x_{start}	0	15.4	15.4	0

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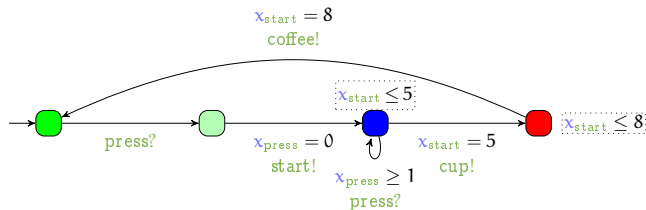


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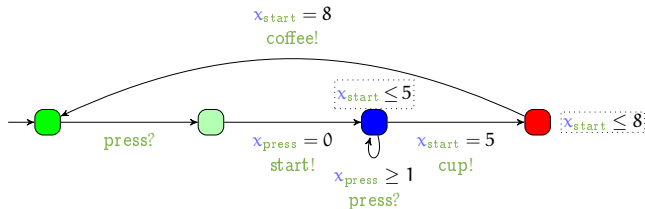
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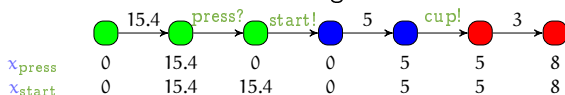
x_{press}	0	15.4	0	0	5	5
x_{start}	0	15.4	15.4	0	5	5

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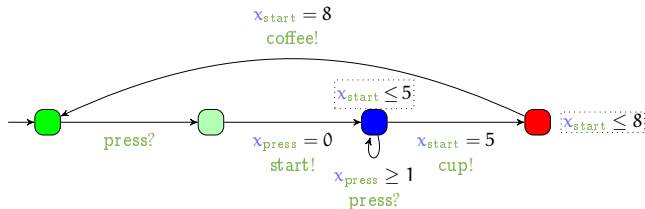


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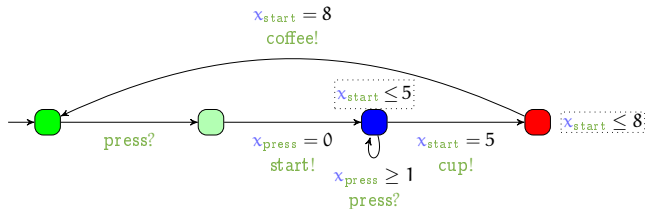


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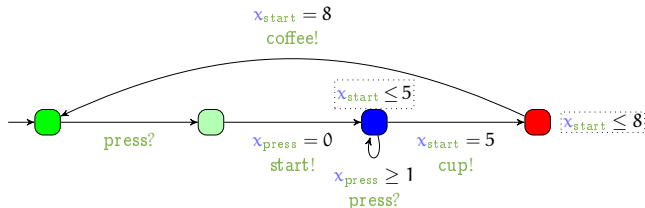
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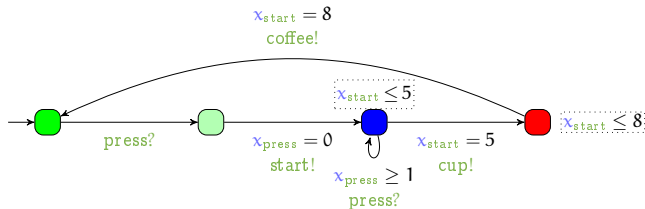
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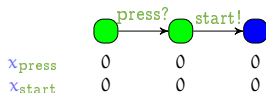


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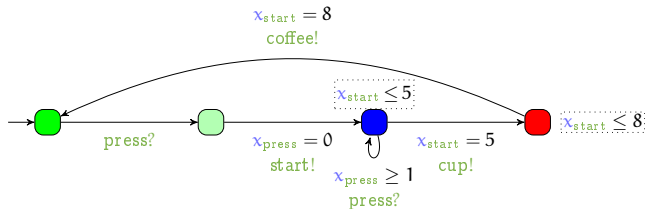
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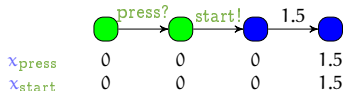


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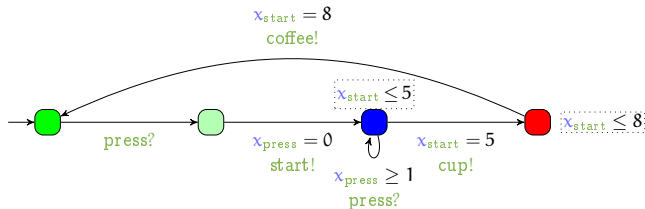
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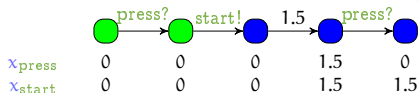


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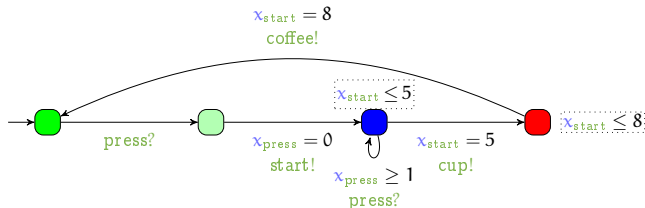
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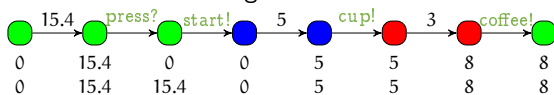


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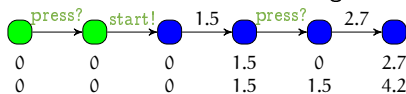


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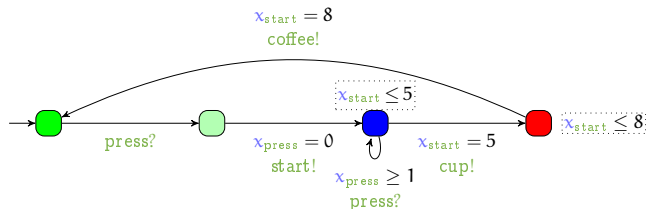
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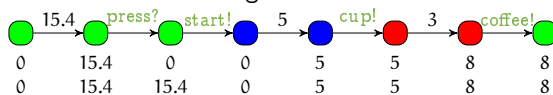


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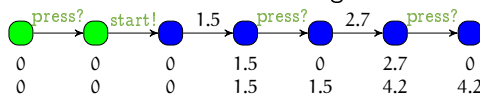


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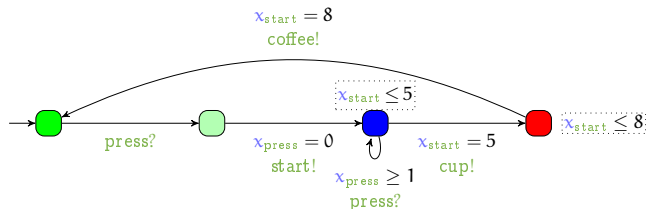
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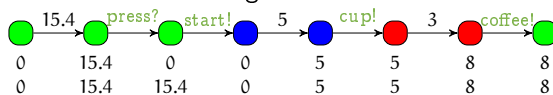


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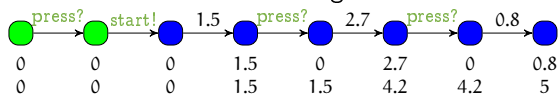


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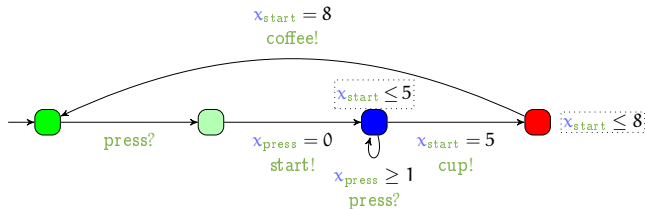
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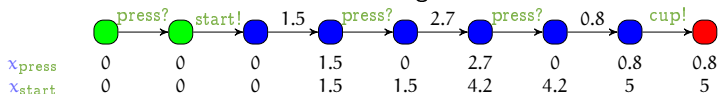


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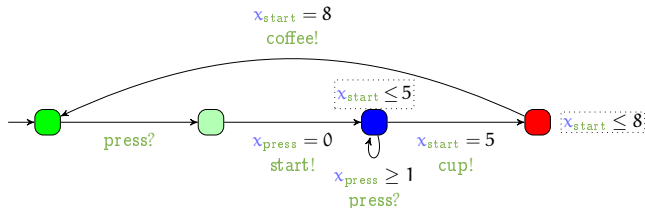
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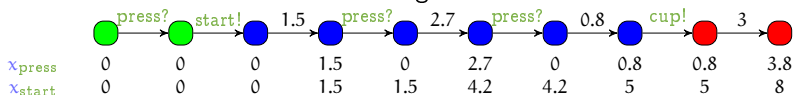


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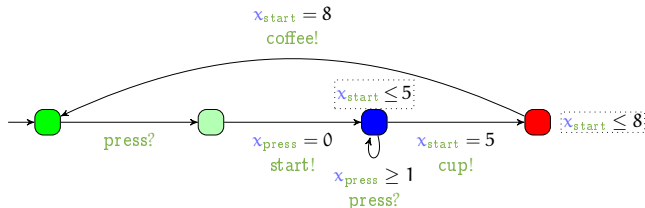
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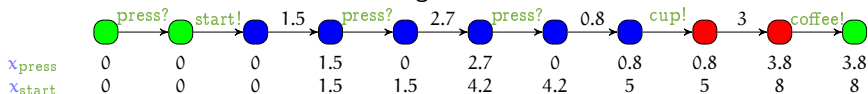


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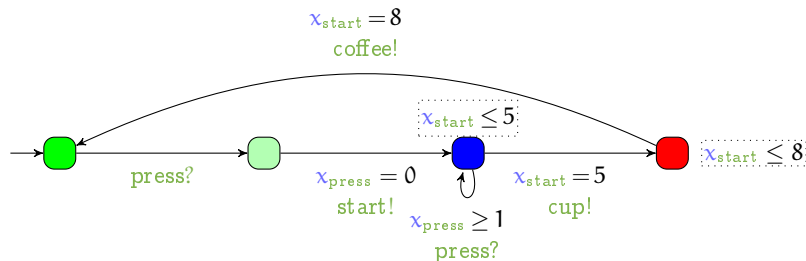


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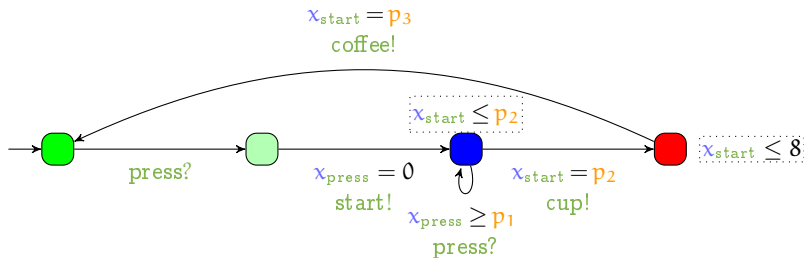
Parametric event-recording automata (PERA)

- Event-recording automata (sets of **locations**, **actions** and **clocks**)



Parametric event-recording automata (PERA)

- Event-recording automata (sets of **locations**, **actions** and **clocks**) augmented with a set **P** of **parameters**
 - Parameters: **Unknown constants** used in guards and invariants
 - Extension in the spirit of parametric timed automata [Alur et al., 1993]

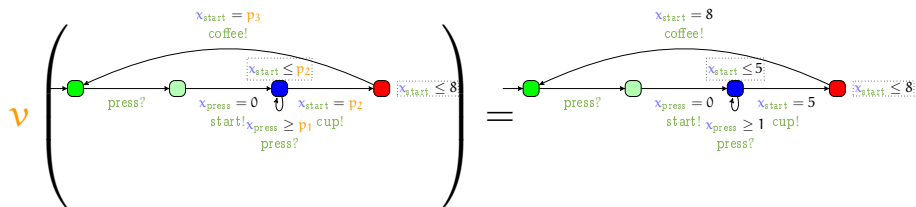


Valuation of a PERA

- Given a PERA A and a parameter valuation $\mathbf{v}$, we denote by $\mathbf{v}(A)$ the (non-parametric) event-recording automaton where all parameters are valued by $\mathbf{v}$

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$$\text{with } \mathbf{v} : \begin{cases} p_1 \rightarrow 1 \\ p_2 \rightarrow 5 \\ p_3 \rightarrow 8 \end{cases}$$

Problems

Reachability-emptiness

Input: a PERA A , a location l

Question: is the set of valuations v for which a runs reaches l in $v(A)$ empty?

Reachability-synthesis

Input: a PERA A , a location l

Question: synthesize all valuations v for which a runs reaches l in $v(A)$

An undecidability result

Theorem (Undecidability)

The reachability-emptiness problem is undecidable for PERAs

Proof idea.

By encoding a 2-counter machine into a PERA (using a proof of undecidability for parametric timed automata [\[ICFEM 2016\]](#)) □

Consequence: no hope for exact synthesis

An undecidability result

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Consequence: no hope for exact synthesis... but

- One can design **semi-algorithms**
- One can design algorithms synthesizing under- or over-**approximations**

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Goal

- Algorithms for synthesis in parametric timed formalisms are **very expensive**
 - No efficient data structures (in contrast to BDDs or DBMs)
 - (Even though parametric DBMs were proposed [Annicchini et al., 2000, Hune et al., 2002])
 - Expensive operations on polyhedra (e. g., using PPL [Bagnara et al., 2008])

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Design an efficient (semi-)algorithm for the parameter synthesis for PERAs

Idea

Use learning-based techniques to compute an **abstraction of the non-parametric components**, so as to speed up the verification

Assume-Guarantee Reasoning (AGR)

$$\frac{A \parallel \tilde{B} \models \varphi \quad B \models \tilde{B}}{A \parallel B \models \varphi}$$

“If A with an abstraction $\tilde{B}$ of B satisfy property φ then A with B satisfy φ ”

Assumption and partitioning heuristics

- The system is modeled using a network of PERAs
 - Some components are **parametric** (i. e., contains parameters)
 - Some components are non-parametric

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- Partitioning the system into $A \parallel B$
 - 1 If a component has **timing parameters**, it is collected in group A;
 - 2 If a component shares common **action labels** with the property, the component is collected in group A.

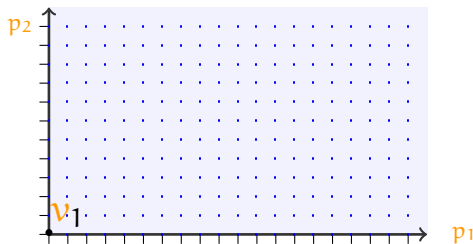
Other components are collected in group B

Point-based parameter synthesis

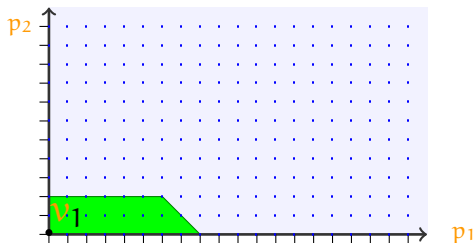
In order to apply (non-parametric) AGR abstractions, we use a **point-based** method

- Iterate on points (parameter valuations) in a bounded parameter domain
 - e. g., integer points
- For each not point by a parameter constraint, **generalize** the point using the algorithm **PRP**
 - **PRP**: Parametric reachability preservation [NFM 2015]
 - Synthesizes a **dense** constraint around a point that preserves the reachability of a location
 - If the location is reachable for **v**, then it is for the constraint
 - and vice-versa
- ... until (at least) a certain set of discrete points is covered
 - e. g., all integers

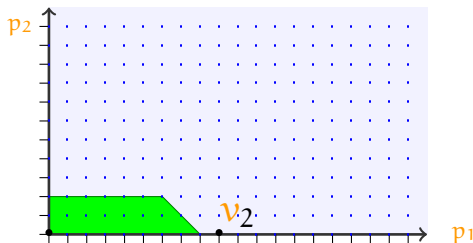
Parametric reachability preservation cartography



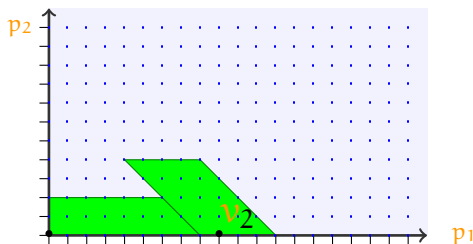
Parametric reachability preservation cartography



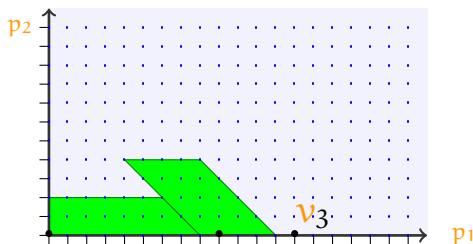
Parametric reachability preservation cartography



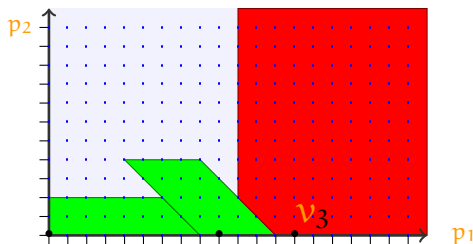
Parametric reachability preservation cartography



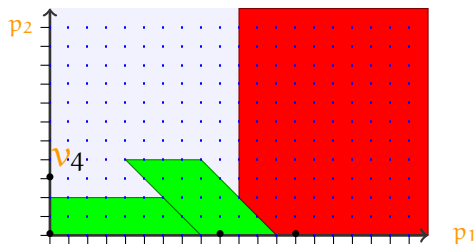
Parametric reachability preservation cartography



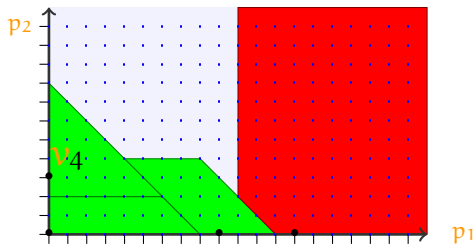
Parametric reachability preservation cartography



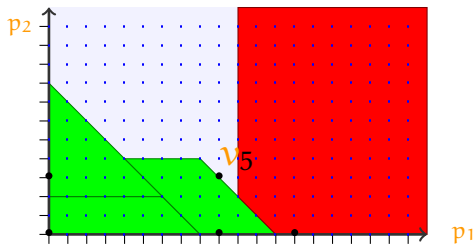
Parametric reachability preservation cartography



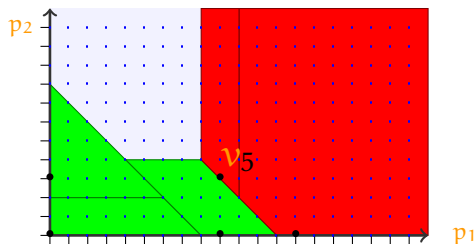
Parametric reachability preservation cartography



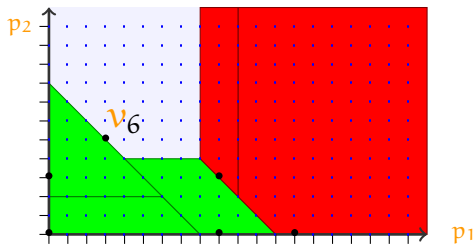
Parametric reachability preservation cartography



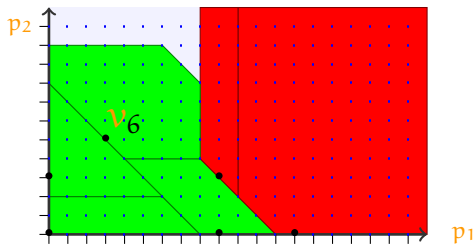
Parametric reachability preservation cartography



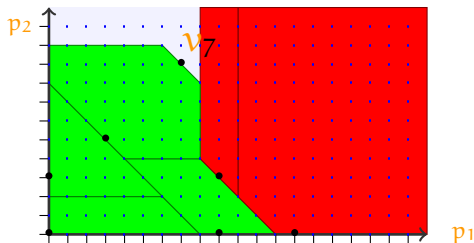
Parametric reachability preservation cartography



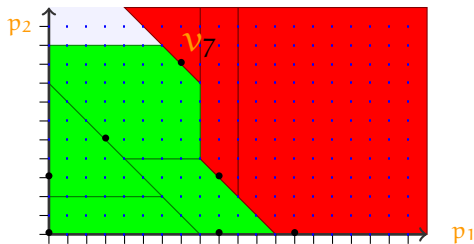
Parametric reachability preservation cartography



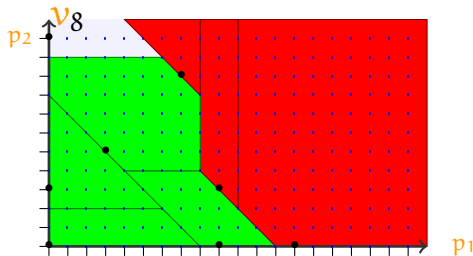
Parametric reachability preservation cartography



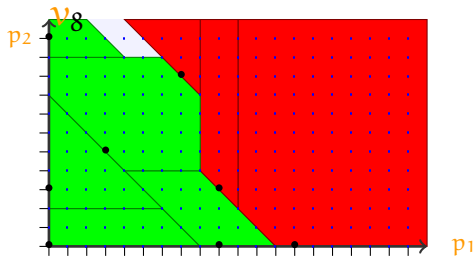
Parametric reachability preservation cartography



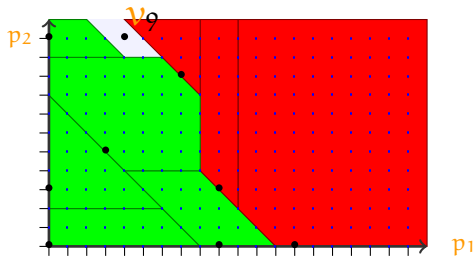
Parametric reachability preservation cartography



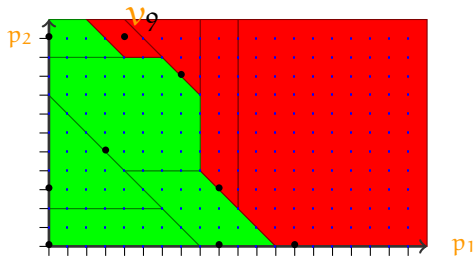
Parametric reachability preservation cartography



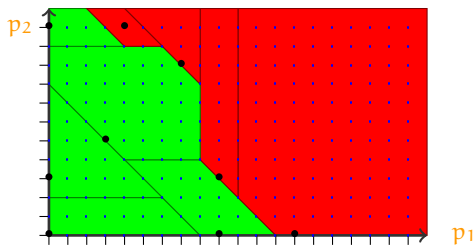
Parametric reachability preservation cartography



Parametric reachability preservation cartography



Parametric reachability preservation cartography



Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^{\odot})$

Input: $v(A) \parallel B$

Output: an abstraction $\tilde{B}$ or a counter-example

TL^*

TL^* : learning algorithm to compute a candidate abstraction $\tilde{B}$ of an

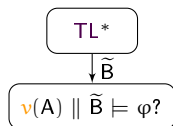
ERA B

[Lin et al., 2014]

Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^{\odot})$

Input: $v(A) \parallel B$

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TL^* : **learning algorithm** to compute a candidate abstraction $\tilde{B}$ of an ERA B

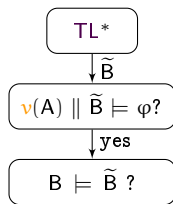
[Lin et al., 2014]

$\models$: can be checked using **model checking**

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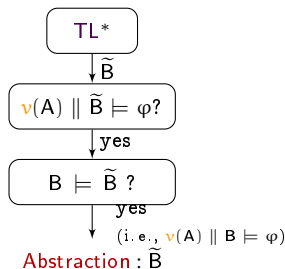
[Lin et al., 2014]

$\models$: can be checked using **model checking**

Learning an abstraction: $\text{LearnAbstr}(B, \mathbf{v}(A), AG \neg L^\odot)$

Input: $\mathbf{v}(A) \parallel B$

Output: an abstraction $\tilde{B}$ or a counter-example



TL^* : **learning algorithm** to compute a candidate abstraction $\tilde{B}$ of an ERA B

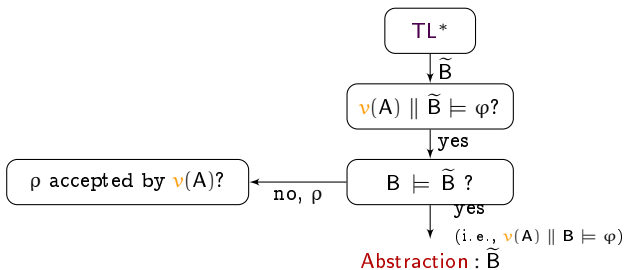
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Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^\odot)$

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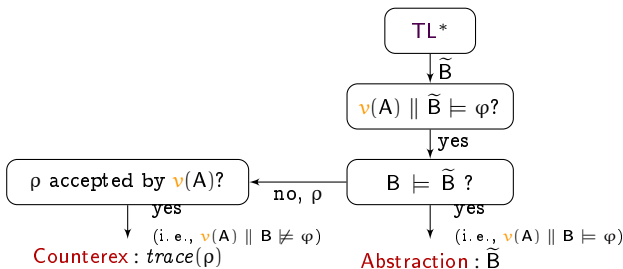
[Lin et al., 2014]

$\models$: can be checked using model checking

Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^\odot)$

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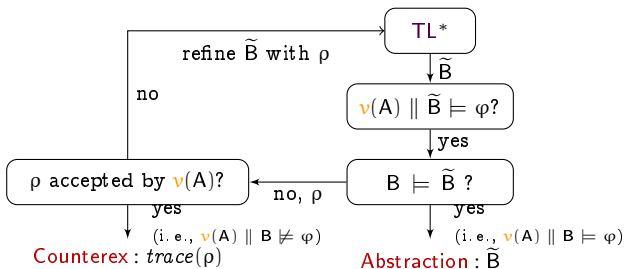
[Lin et al., 2014]

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Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^\odot)$

Input: $v(A) \parallel B$

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TL^* : **learning algorithm** to compute a candidate abstraction $\tilde{B}$ of an ERA B

[Lin et al., 2014]

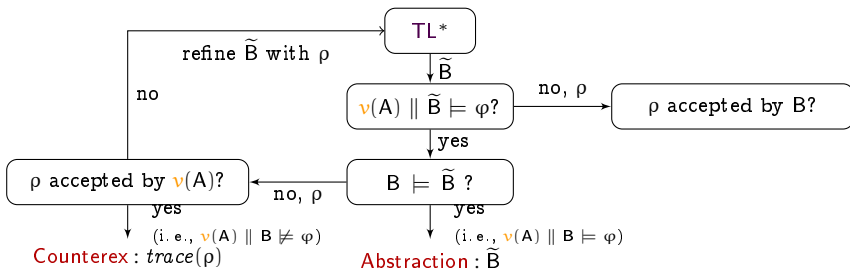
$\models$: can be checked using **model checking**

Refinement: can be performed using **learning**

Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^\odot)$

Input: $v(A) \parallel B$

Output: an abstraction $\tilde{B}$ or a counter-example



TL^* : **learning algorithm** to compute a candidate abstraction $\tilde{B}$ of an ERA B

[Lin et al., 2014]

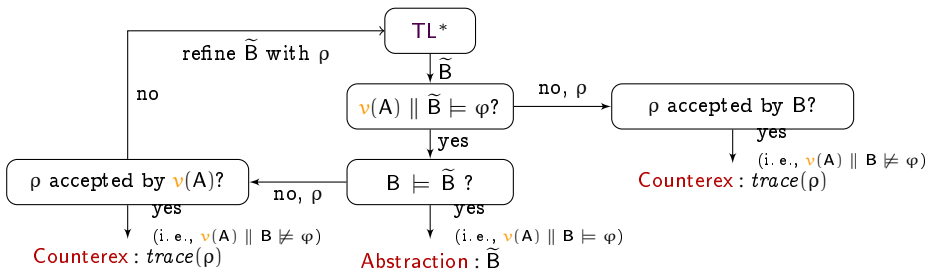
$\models$: can be checked using **model checking**

Refinement: can be performed using **learning**

Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^\odot)$

Input: $v(A) \parallel B$

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TL^* : learning algorithm to compute a candidate abstraction $\tilde{B}$ of an ERA B

[Lin et al., 2014]

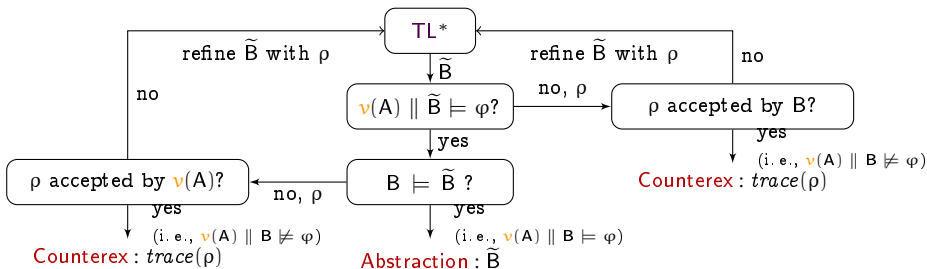
$\models$: can be checked using model checking

Refinement: can be performed using learning

Learning an abstraction: $\text{LearnAbstr}(B, v(A), AG \neg L^\odot)$

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TL*: learning algorithm to compute a candidate abstraction $\tilde{B}$ of an ERA B

[Lin et al., 2014]

$\models$: can be checked using model checking

Refinement: can be performed using learning

Replaying a trace

Given a finite trace (i. e., a sequence of **actions**), we can replay it in the parametric framework

- i. e., find all **parameter valuations** for which this trace is feasible
- Using a symbolic semantics defined for PERAs (see paper)
- 😊 Very **cheap**

Our overall procedure CompSynth

Key ideas:

- Iterate on integer points $\mathbf{v}$
- Try to compute an abstraction $\tilde{B}$ of the non-parametric component w.r.t. $\mathbf{v}(A)$ and φ
 - If succeed, synthesize “similar” valuations using PRP on $A \parallel \tilde{B}$
 - If fail, synthesize the valuations corresponding to the counterex.

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```

1  $K_{bad} \leftarrow \perp$ ;  $K_{good} \leftarrow \perp$ 
2 while there is an integer point not covered by  $K_{bad}$  or  $K_{good}$  do
3   Pick such a point  $\mathbf{v}$ 
4   switch LearnAbstr( $B, \mathbf{v}(A), AG \neg L^\oplus$ ) do
5     case Abstraction( $\tilde{B}$ )
6       |  $K_{good} \leftarrow K_{good} \cup \text{PRP}(A \parallel \tilde{B}, \mathbf{v}, L^\oplus)$ 
7     case Counterex( $\tau$ )
8       |  $K_{bad} \leftarrow K_{bad} \cup \text{ReplayTrace}(A \parallel B, \tau)$ 
9 return ( $K_{good}, K_{bad}$ )
  
```

Soundness and termination

Proposition (Soundness)

Assume $\text{CompSynth}(A, B, L^{\odot})$ terminates with result $(K_{\text{good}}, K_{\text{bad}})$.

Then, for all v

- 1 if $v \models K_{\text{good}}$ then $v(A \parallel B)$ does not reach $L^{\odot}$;
- 2 if $v \models K_{\text{bad}}$ then $v(A \parallel B)$ reaches $L^{\odot}$.

Soundness and termination

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- 1 if $v \models K_{\text{good}}$ then $v(A \parallel B)$ does not reach $L^{\odot}$;
- 2 if $v \models K_{\text{bad}}$ then $v(A \parallel B)$ reaches $L^{\odot}$.

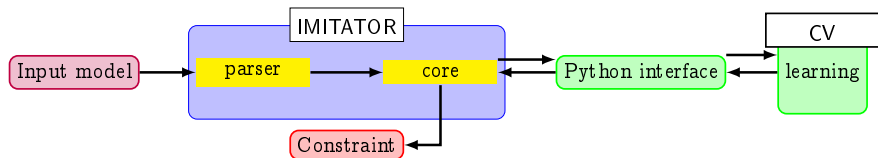
Proposition (Integer-completeness)

Assume $\text{CompSynth}(A, B, L^{\odot})$ terminates with result $(K_{\text{good}}, K_{\text{bad}})$.
Then any integer point in the bounded parameter domain is either in K_{good} or in K_{bad} .

Outline

- 1 Parametric Event-Recording Automata
- 2 Learning-based compositional synthesis
- 3 Experiments**
- 4 Conclusion and perspectives

Our toolkit



- IMITATOR: state-of-the-art tool for parameter synthesis for parametric timed automata [\[André et al., 2012\]](#)
- CV: (new) prototype compositional verifier of the compositional verification framework for ERAs [\[Lin et al., 2014\]](#)
- interface in Python (about 700 lines)

Experiments

Case study	#A	#X	#P	Spec	EFsynth	PRPC		CompSynth			
						#iter	total	#abs	#c.-ex.	learning	total
FMS-1	6	18	2	1	0.299	2	0.654	1	1	0.074	0.136
				2	0.010	1	0.372	0	1	0.038	0.046
				3	0.282	1	0.309	1	0	0.090	0.242
FMS-2	11	37	2	1	T.O.	-	T.O.	1	1	84.2	88.9
				2	T.O.	-	T.O.	1	0	81.4	85.2
				3	0.051	-	T.O.	0	2	1.10	2.44
				4	0.062	-	T.O.	0	1	1.42	1.53
				5	T.O.	-	T.O.	1	0	31.4	40.8
				6	T.O.	-	T.O.	1	0	37.2	42.4
AIP	11	46	2	1	0.551	-	T.O.	0	1	0.086	0.114
				2	2.11	-	T.O.	0	1	1.22	1.25
				3	3.91	-	T.O.	0	1	8.50	8.54
				4	0.235	-	T.O.	1	1	8.39	8.42
				5	T.O.	-	T.O.	1	0	0.394	0.871
				6	T.O.	-	T.O.	1	0	5.32	9.58
				7	T.O.	-	T.O.	1	0	1.76	3.19
				8	T.O.	-	T.O.	1	0	1.13	4.35
				9	T.O.	-	T.O.	1	1	0.762	1.84
				10	0.022	-	T.O.	0	1	0.072	0.094
Fischer-3	5	12	2		2.76	4	14.0	0	1	-	T.O.
Fischer-4	6	16	2		T.O.	-	T.O.	0	1	-	T.O.

EFsynth: monolithic reachability synthesis

PRPC: point-based synthesis without abstraction

All data (sources, binaries, models, logs) are available at <https://www.imitator.fr/static/FORTE17/>

Experiments: scalability

Testing the scalability w.r.t. the size of the parameter domain

Case study	#A	#X	#P	Spec	D ₀	CompSynth				
						#abs	#c.-ex.	find next point	learning	total
FMS-2	11	37	2	1	2,500	1	1	0.0	81.0	85.7
					10,000	1	1	0.1	82.5	87.3
					250,000	1	1	2.2	82.0	89.0
					1,000,000	1	1	8.9	83.1	96.7
					25,000,000	1	1	221.2	83.1	309.0
					100,000,000	1	1	888.1	83.5	976.4

Gets slower from 10^6 points

- Reason: use exhaustive enumeration

Experiments: scalability

Testing the scalability w.r.t. the size of the parameter domain

Case study	#A	#X	#P	Spec	D ₀	CompSynth				
						#abs	#c.-ex.	find next point	learning	total
FMS-2	11	37	2	1	2,500	1	1	0.0	81.0	85.7
					10,000	1	1	0.1	82.5	87.3
					250,000	1	1	2.2	82.0	89.0
					1,000,000	1	1	8.9	83.1	96.7
					25,000,000	1	1	221.2	83.1	309.0
					100,000,000	1	1	888.1	83.5	976.4

Gets slower from 10^6 points

- Reason: use exhaustive enumeration

Future work: use, e. g., an SMT solver

Outline

- 1 Parametric Event-Recording Automata
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Summary

- New method for parameter synthesis for distributed systems, modeled by PERAs
 - PERAs: Strong assumption! Event-recording automata are needed to perform language inclusion in TL^* (undecidable for timed automata)
- Despite undecidability in general, proposed an efficient algorithm
 - Experiments show a dramatic improvement for loosely-synchronized PERAs

Perspectives

- Reuse the distributed point-based synthesis on a cluster
[A., Coti, Nguyen, ICFEM 2015]
- Beyond PERAs: what can we reuse to perform compositional verification of parametric timed automata?
- Combine our approach with that of [Aștefănoaei et al., 2016]
 - Invariant-based compositional synthesis

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Additional explanation

Explanation for the 4 pictures in the beginning



Allusion to the Northeast blackout (USA, 2003)
 Computer bug
 Consequences: 11 fatalities, huge cost
 (Picture actually from the Sandy Hurricane, 2012)



Error screen on the earliest versions of Macintosh



Allusion to the sinking of the Sleipner A offshore platform (Norway, 1991)
 No fatalities
 Computer bug: inaccurate finite element analysis modeling
 (Picture actually from the Deepwater Horizon Offshore Drilling Platform)



Allusion to the MIM-104 Patriot Missile Failure (Iraq, 1991)
 28 fatalities, hundreds of injured
 Computer bug: software error (clock drift)
 (Picture of an actual MIM-104 Patriot Missile, though not the one of 1991)

Experiments: partitioning

Test various partitioning heuristics

Case study	#A	#X	#P	Spec	Partitioning		CompSynth			
					A	B	#abs	#c.-ex.	learning	total
FMS-1	6	18	2	1	CM	$R_1 R_2 A$	1	1	1.071	1.137
					CMR ₁	$R_2 A$	1	1	0.077	0.148
					CMR ₂	$R_1 A$	1	1	5.152	5.406
					CMA	$R_1 R_2$	1	1	5.663	5.980
					CMR ₁ R ₂	A	1	1	0.123	0.290
					CMR ₁ A	R ₂	1	1	0.119	0.360
					CMR ₂ A	R ₁	1	1	6.150	6.690
				2	CM	$R_1 R_2 A$	0	1	0.133	0.149
					CMR ₁	$R_2 A$	0	2	0.077	0.123
					CMR ₂	$R_1 A$	0	1	0.040	0.056
					CMA	$R_1 R_2$	0	1	0.824	0.842
					CMR ₁ R ₂	A	0	1	0.034	0.044
					CMR ₁ A	R ₂	0	2	0.096	0.144
					CMR ₂ A	R ₁	0	1	0.042	0.051
				3	CM	$R_1 R_2 A$	1	0	0.211	0.270
					CMR ₁	$R_2 A$	1	0	0.082	0.186
					CMR ₂	$R_1 A$	1	0	1.094	1.208
					CMA	$R_1 R_2$	1	0	0.729	0.881
					CMR ₁ R ₂	A	1	0	0.119	0.279
					CMR ₁ A	R ₂	1	0	0.314	0.634
					CMR ₂ A	R ₁	1	0	0.104	0.257

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Title: Sad mac

Author: Przemub

Source: https://commons.wikimedia.org/wiki/File:Sad_mac.png

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Source of the graphics used II



Title: Smiley green alien big eyes (aaah)

Author: LadyofHats

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Author: LadyofHats

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