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Monitoring efficace de propriétés quantitatives en temps-réel

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Motivation: automotive industry

- Modern cars embed several processors and produce logs



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- Log: sequences of events and timestamps

start	2.3
gear1	5.8
gear2	9.2
gear3	18.5
gear2	42.1

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- How to ensure on-the-fly that some properties are satisfied on a log?
 - “It never happens that gear1 and gear3 are separated by less than 5 s”

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gear1	5.8
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- How to ensure on-the-fly that some properties are satisfied on a log?
 - “It never happens that gear1 and gear3 are separated by less than 5s”
⇒ Monitoring

Larger motivation: data collection and management

- Personal mobile devices collect large amounts of **data**



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These data can also come in the form of a timed log
start walking

2.3



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These data can also come in the form of a timed log

start walking
walk faster

2.3
6.3



Larger motivation: data collection and management

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These data can also come in the form of a timed log

start walking	2.3
walk faster	6.3
receive SMS	15.8

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These data can also come in the form of a timed log

start walking	2.3
walk faster	6.3
receive SMS	15.8
read SMS	19.2

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These data can also come in the form of a timed log

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sound of someone bumping into a lamp	22.5

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These data can also come in the form of a timed log

start walking	2.3
walk faster	6.3
receive SMS	15.8
read SMS	19.2
sound of someone bumping into a lamp	22.5

- Key challenge: manage these data

- Verify properties: “has the owner bumped into a street lamp”?
 - key applications (health, ...)
- Deduce information:
 - “what are the minimum/maximum intervals without visiting this shop”?
 - “is the user visiting this place more or less periodically?” (without knowing the actual period)

Outline

1 Pattern matching

2 Methodology

3 Experiments

4 Perspectives

Untimed pattern matching: example

- Naive algorithm for pattern matching

c r e p e s $\in ?L(\{c|i|d\}^?r^*e)$

Untimed pattern matching: example

■ Naive algorithm for pattern matching

c	r	e	p	e	s	$\in ?L(\{c i d\}^?r^*e)$
c						

Untimed pattern matching: example

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c	r	e	p	e	s	$\in ?L(\{c i d\}^?r^*e)$
c	r					
c	r					

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	r					

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		e				✓
			p			✗
				e		✓
					s	

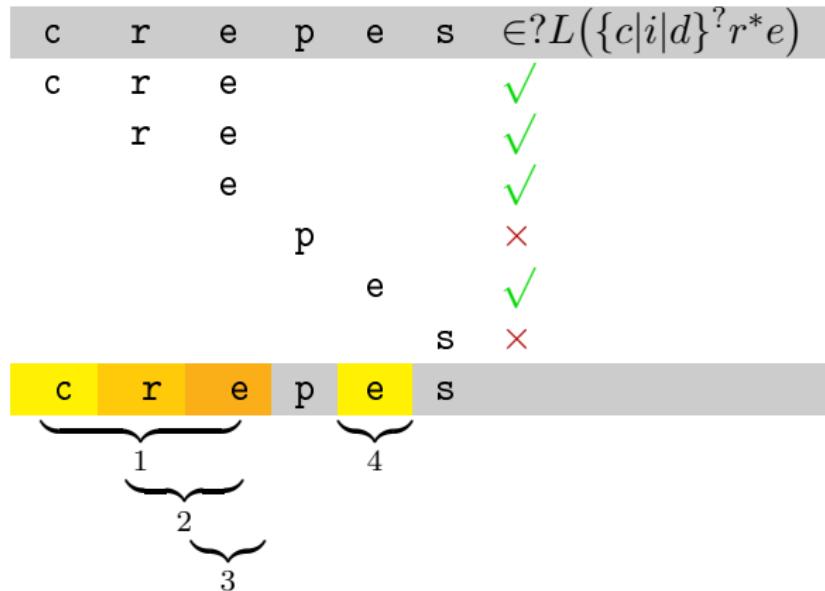
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c	r	e	p	e	s	$\in ?L(\{c i d\}^?r^*e)$
c	r	e				✓
	r	e				✓
		e				✓
			p			✗
				e		✓
					s	✗

Untimed pattern matching: example

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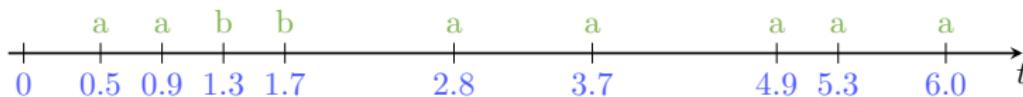
Timed pattern matching: timed word

Timed word

[Alur and Dill, 1994]

=

sequence of actions and timestamps



Timed pattern matching: timed word

Timed word

[Alur and Dill, 1994]

=

sequence of actions and timestamps

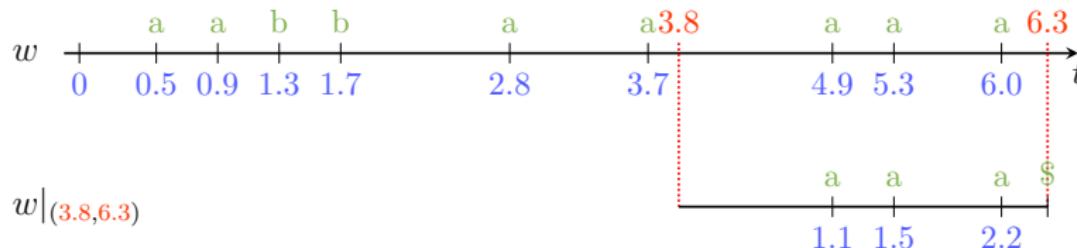


Timed word segment

[Waga et al., 2016]

=

projection of a segment of the timed word onto a given interval



Timed pattern matching: timed automaton

How to express a (timed) property on a log?

Example

“At least 1 time unit after the start of the segment, a is observed.
Then, within strictly less than 1 time unit, another a is observed.
Then, within strictly less than 1 time unit, another a is observed.”

Timed pattern matching: timed automaton

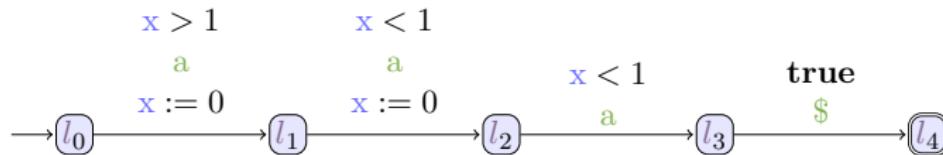
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Example

“At least 1 time unit after the start of the segment, a is observed.
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Then, within strictly less than 1 time unit, another a is observed.”

A solution: **timed automata**

[Alur and Dill, 1994]



- expressive
- well-studied
- supported by well-established model-checkers

Timed pattern matching: principle

Timed pattern matching

- Inputs

A log

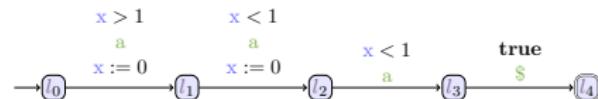
(timed word)



A property

usually a specification of faults
(timed automaton)

[Alur and Dill, 1994]

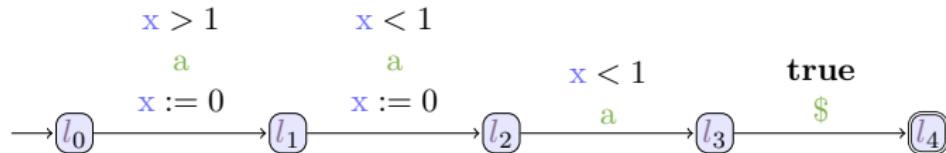


- Output

- The set of time intervals where faults are detected
⇒ Set of matching intervals $\{(t, t') \mid w|_{(t,t')} \in \mathcal{L}(\mathcal{A})\}$

Timed pattern matching: example

Our property:

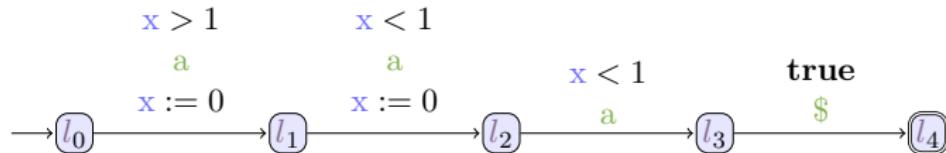


Our log:

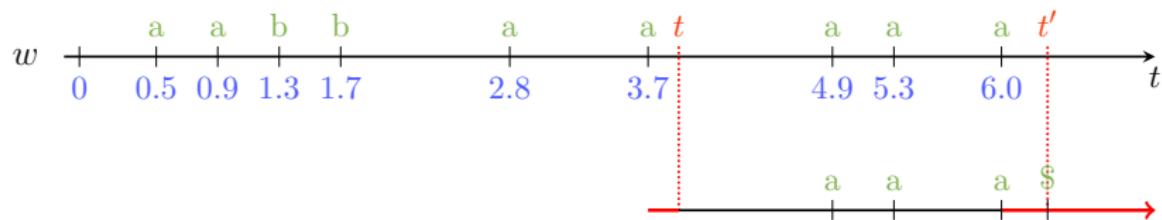


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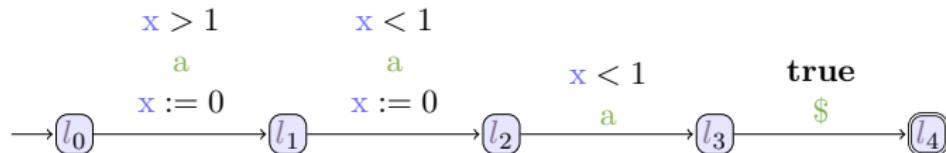


Our log:

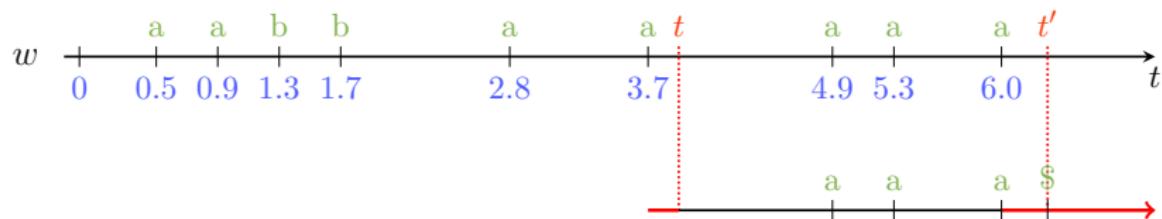


Timed pattern matching: example

Our property:



Our log:



Set of matching intervals:

$$\{(t, t') \mid w|_{(t,t')} \in \mathcal{L}(\mathcal{A})\} = \{(t, t') \mid t \in (3.7, 3.9), t' \in [6.0, \infty)\}$$

Goal: Extend timed pattern matching for uncertainty

Challenges

- The property may not be known with full certainty:
 - Detect a periodic event but **without knowing the period**
 - “is the user visiting this place more or less periodically?” (without knowing the actual period)
- Optimization problems
 - Find minimal/maximal timings for which some property holds
 - “what are the minimum/maximum intervals without visiting this shop”?

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 - Find minimal/maximal timings for which some property holds
 - “what are the minimum/maximum intervals without visiting this shop”?

Objective

Find intervals of time **and values of parameters** for which a property holds

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Methodology

Main idea

Use parametric timed model checking

- Formalism: parametric timed automata [Alur et al., 1993]
- Technique: parameter synthesis
- Software: IMITATOR [André et al., 2012]

Methodology

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Use parametric timed model checking

- Formalism: parametric timed automata
- Technique: parameter synthesis
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[Alur et al., 1993]

[André et al., 2012]

Methodology step by step

- 1 Encode the property using a PTA
- 2 Add two parameters t and t'
- 3 Apply a (mild) transformation to the property PTA
- 4 Transform the timed word into a PTA
- 5 Perform the composition of both PTA
- 6 Apply reachability synthesis to the product

Methodology

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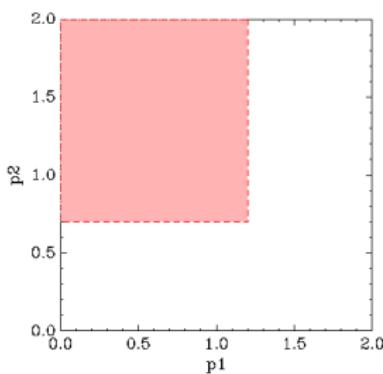
Teaser

Our method is **scalable!**

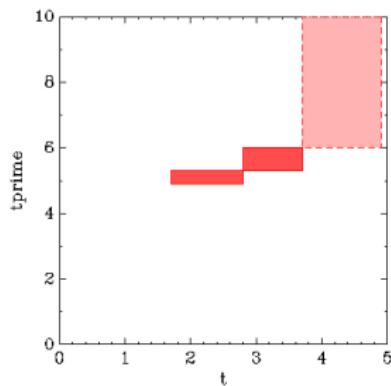
Example: graphical representation

$$\begin{aligned} & 1.7 < t < 2.8 - p_1 \wedge 4.9 \leq t' < 5.3 \wedge p_2 > 1.2 \\ \vee \quad & 2.8 < t < 3.7 - p_1 \wedge 5.3 \leq t' < 6 \wedge p_2 > 1.2 \\ \vee \quad & 3.7 < t < 4.9 - p_1 \wedge t' \geq 6 \wedge p_2 > 0.7 \end{aligned}$$

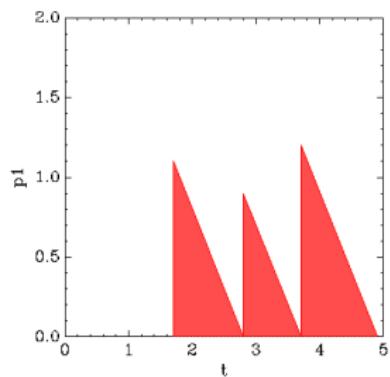
Projections in 2 dimensions:



On p_1 and p_2



On t and t'



On t and p_1

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Case study 1: GEAR (description)

Monitoring the gear change of an automatic transmission system

- Obtained by simulation of the Simulink model of an automatic transmission system [Hoxha et al., 2014]
- S-TaLiRo [Annpureddy et al., 2011] used to generate an input to this model (generates a gear change signal that is fed to the model)
- Gear chosen from $\{g_1, g_2, g_3, g_4\}$
- Generated gear change recorded in a **timed word**

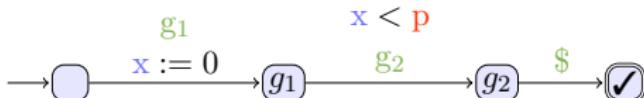
Property

“If the gear is changed to 1, it should not be changed to 2 within p seconds.”

This condition is related to the requirement ϕ_5^{AT} proposed in [Hoxha et al., 2014] (the nominal value for p in [Hoxha et al., 2014] is 2).

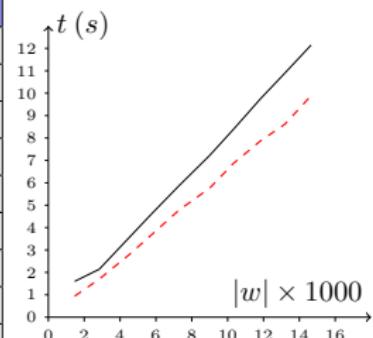
Case study 1: GEAR (experiments)

Property: "If the gear is changed to 1, it should not be changed to 2 within p seconds."



Experiments data:

Model		PTPM			PTPM _{opt}		
Length	Time frame	States	Matches	Parsing (s)	Comp. (s)	States	Comp. (s)
1,467	1,000	4,453	379	0.02	1.60	3,322	0.94
2,837	2,000	8,633	739	0.33	2.14	6,422	1.70
4,595	3,000	14,181	1,247	0.77	3.63	10,448	2.85
5,839	4,000	17,865	1,546	1.23	4.68	13,233	3.74
7,301	5,000	22,501	1,974	1.94	5.88	16,585	4.79
8,995	6,000	27,609	2,404	2.96	7.28	20,413	5.76
10,316	7,000	31,753	2,780	4.00	8.38	23,419	6.86
11,831	8,000	36,301	3,159	5.39	9.75	26,832	7.87
13,183	9,000	40,025	3,414	6.86	10.89	29,791	8.61
14,657	10,000	44,581	3,816	8.70	12.15	33,141	9.89



PTPM_{opt}: alternative procedure to find the minimum/maximum value of a parameter along the log

Case study 2: ACCEL (description)

Monitoring the acceleration of an automated transmission system

- Also obtained by simulation from the Simulink model of [Hoxha et al., 2014]
- (discretized) value of three state variables recorded in the log:
 - engine RPM (discretized to “high” and “low” with a certain threshold)
 - velocity (discretized to “high” and “low” with a certain threshold)
 - 4 gear positions

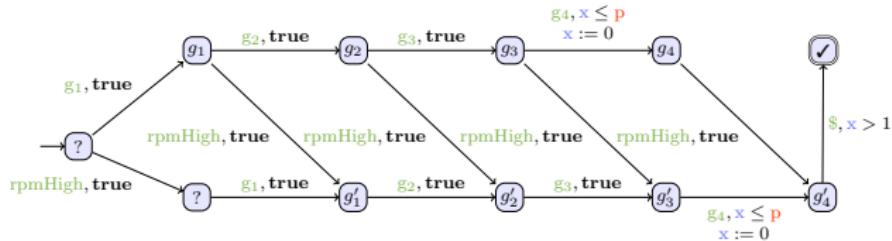
Property

“If a gear changes from 1 to 2, 3, and 4 in this order in p seconds and engine RPM becomes large during this gear change, then the velocity of the car must be sufficiently large in one second.”

This condition models the requirement ϕ_8^{AT} proposed in [Hoxha et al., 2014] (the nominal value for p in [Hoxha et al., 2014] is 10).

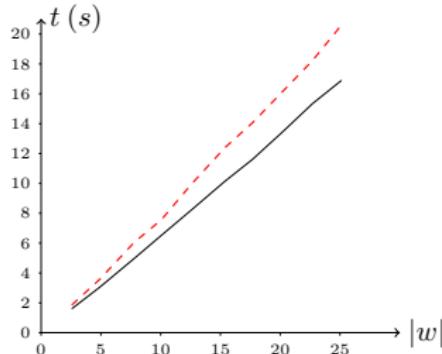
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Experiments data:

Model Length	Time frame	PTPM			PTPM _{opt}		
		States	Matches	Parsing (s)	Comp. (s)	States	Comp. (s)
2,559	1,000	6,504	2	0.27	1.60	6,502	1.85
4,894	2,000	12,429	2	0.86	3.04	12,426	3.57
7,799	3,000	19,922	7	2.21	4.98	19,908	6.06
10,045	4,000	25,520	3	3.74	6.51	25,514	7.55
12,531	5,000	31,951	9	6.01	8.19	31,926	9.91
15,375	6,000	39,152	7	9.68	10.14	39,129	12.39
17,688	7,000	45,065	9	13.40	11.61	45,039	14.06
20,299	8,000	51,660	10	18.45	13.52	51,629	16.23
22,691	9,000	57,534	11	24.33	15.33	57,506	18.21
25,137	10,000	63,773	13	31.35	16.90	63,739	20.61



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Summary

- New original method to monitor logs of real-time systems
- Methodology: parametric timed model checking
- Applications: automotive industry
 - Linear in the size of the log
 - Able to handle logs of dozens of thousands of events
⇒ scalable

Summary

- New original method to monitor logs of real-time systems
- Methodology: parametric timed model checking
- Applications: automotive industry
 - Linear in the size of the log
 - Able to handle logs of dozens of thousands of events
⇒ scalable
- An offline online algorithm
 - We believe our algorithm is in fact essentially online
 - No need for the whole log to start the analysis
 - The word could be fed to IMITATOR in an incremental manner
 - But the speed may need to be improved further

Perspectives

- Extensions
 - Extend to continuous-domain data and **symbolic monitoring** [Waga et al., 2019]
 - “Exhibit time frames **t** and customers **c** such that customer **c** withdrew more than half of the total money of all customers during time frame **t**? ”
- Graphical representation and interpretation
 - How to interpret dozens of thousands of matches?

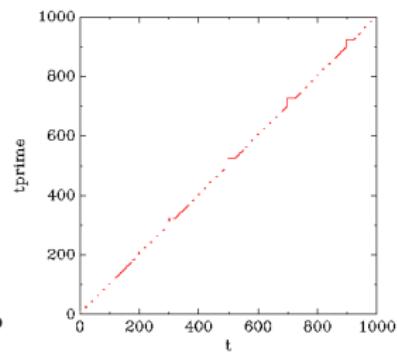
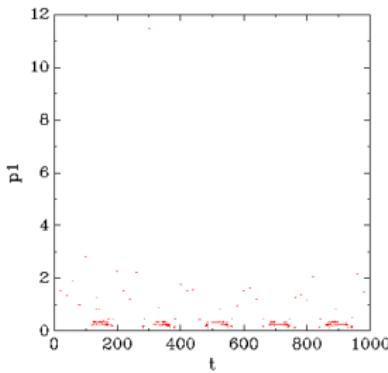
Perspectives

■ Extensions

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 - “Exhibit time frames t and customers c such that customer c withdrew more than half of the total money of all customers during time frame t ? ”

■ Graphical representation and interpretation

- How to interpret dozens of thousands of matches?



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Author: Vector Toons

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